

SESSION INFORMATION

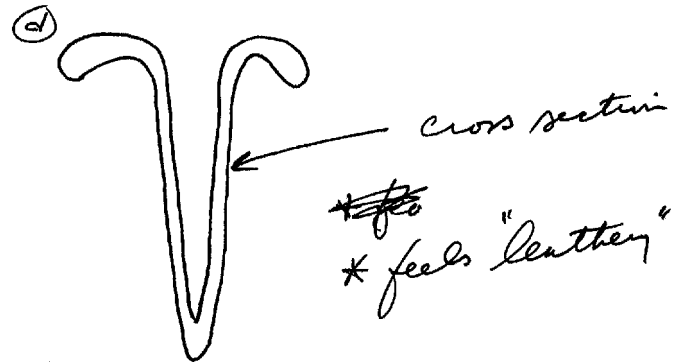
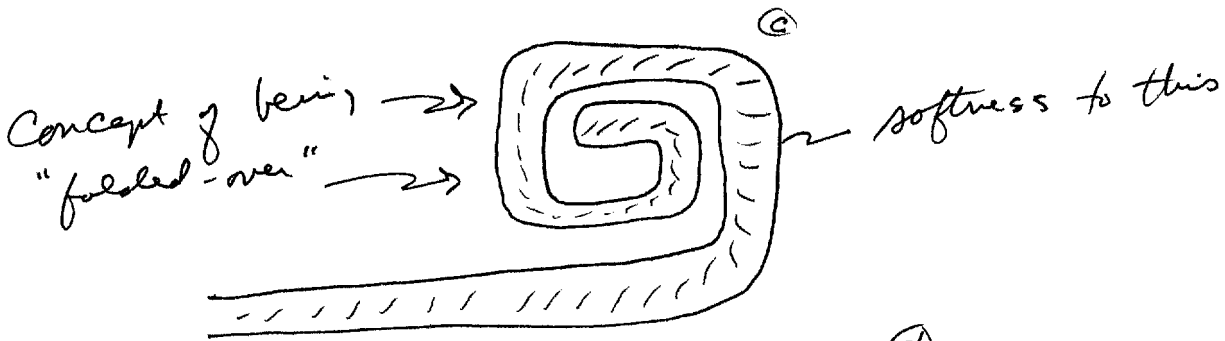
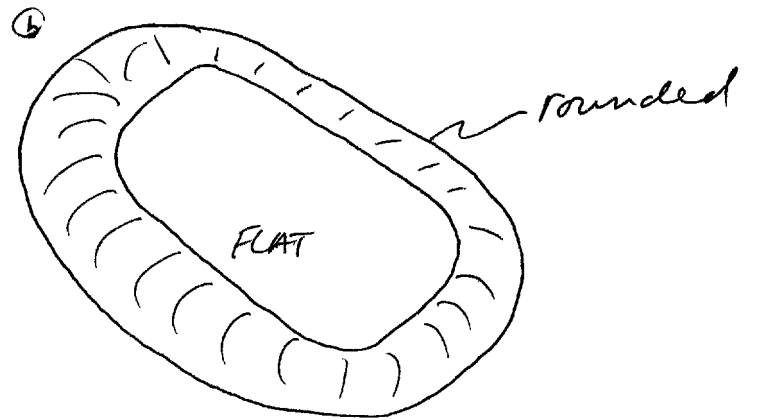
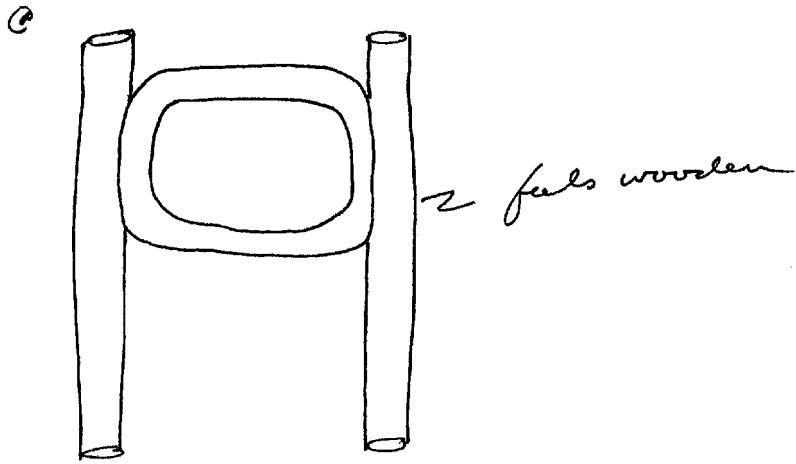
- A. TARGET DATA:  
Task/Target No. : 93-191-P  
Session No. : 01
- B. PERSONNEL DATA:  
Source No. : 049  
Monitor's No. : NA  
Beacon/Sender No. : NA
- C. SESSION DATA:  
Date Task Received : 7 APR 93  
Session Date : 8 APR 93  
Start Time : 1051  
Stop Time : 1136  
Method Used : CRV  
Aids/Distractions (PIS) : Headache  
Pre-session Hunches (AVs) : None  
Date Summary Returned : 8 APR 93
- D. EVALUATION DATA:  
Viewer's Estimate :  
Evaluator's Estimate :
- E. SESSION SUMMARY:

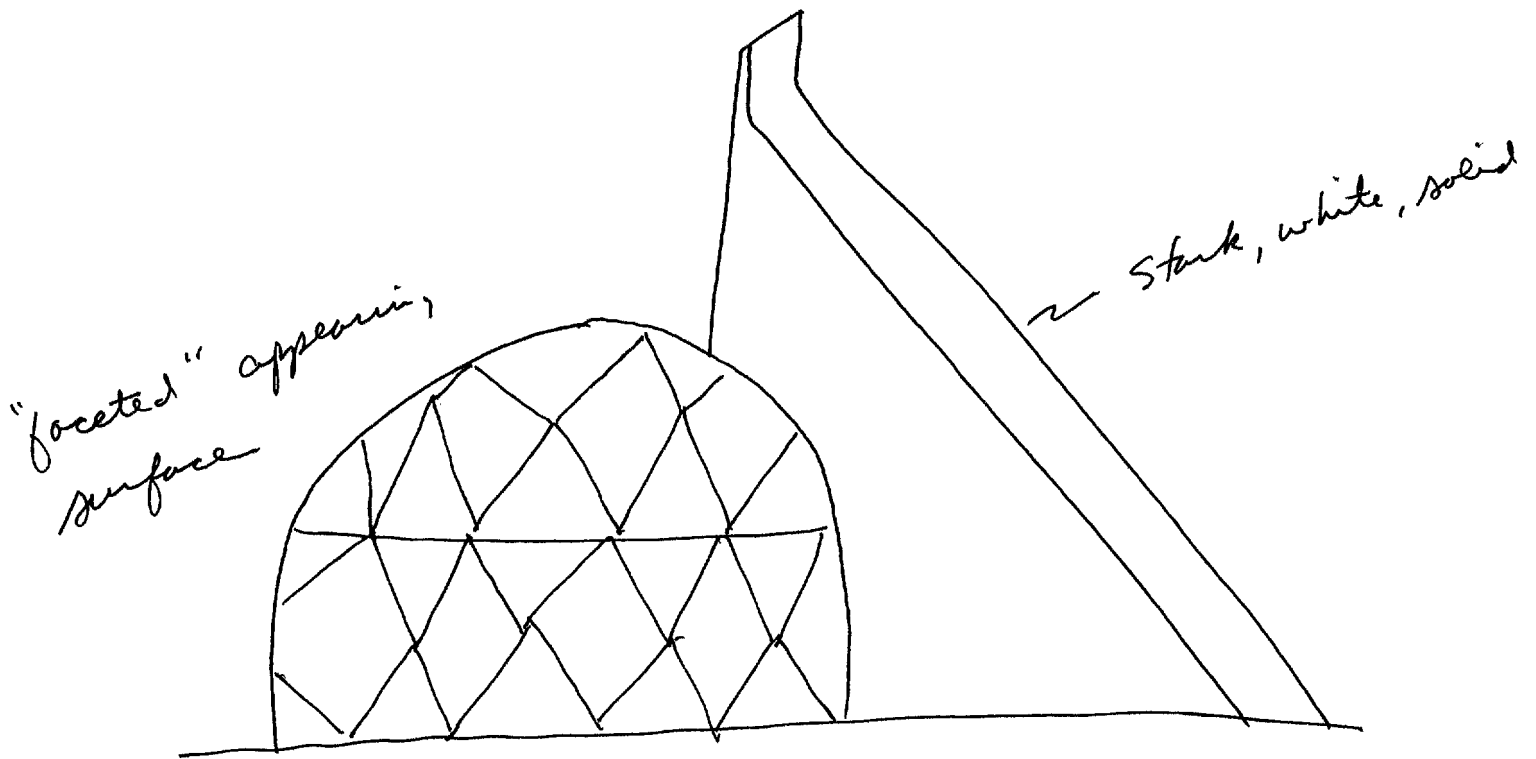
The target consists of the interior of a lavishly furnished room. There is glass and metal which encase something, free standing objects and an overall feeling of opulence here.

There is one object which contains a folded-over aspect to it and the concept of "cushioned". There are pole-like wooden objects and a fan shaped object. There is a "leathery" feel to some of the objects present within the room.

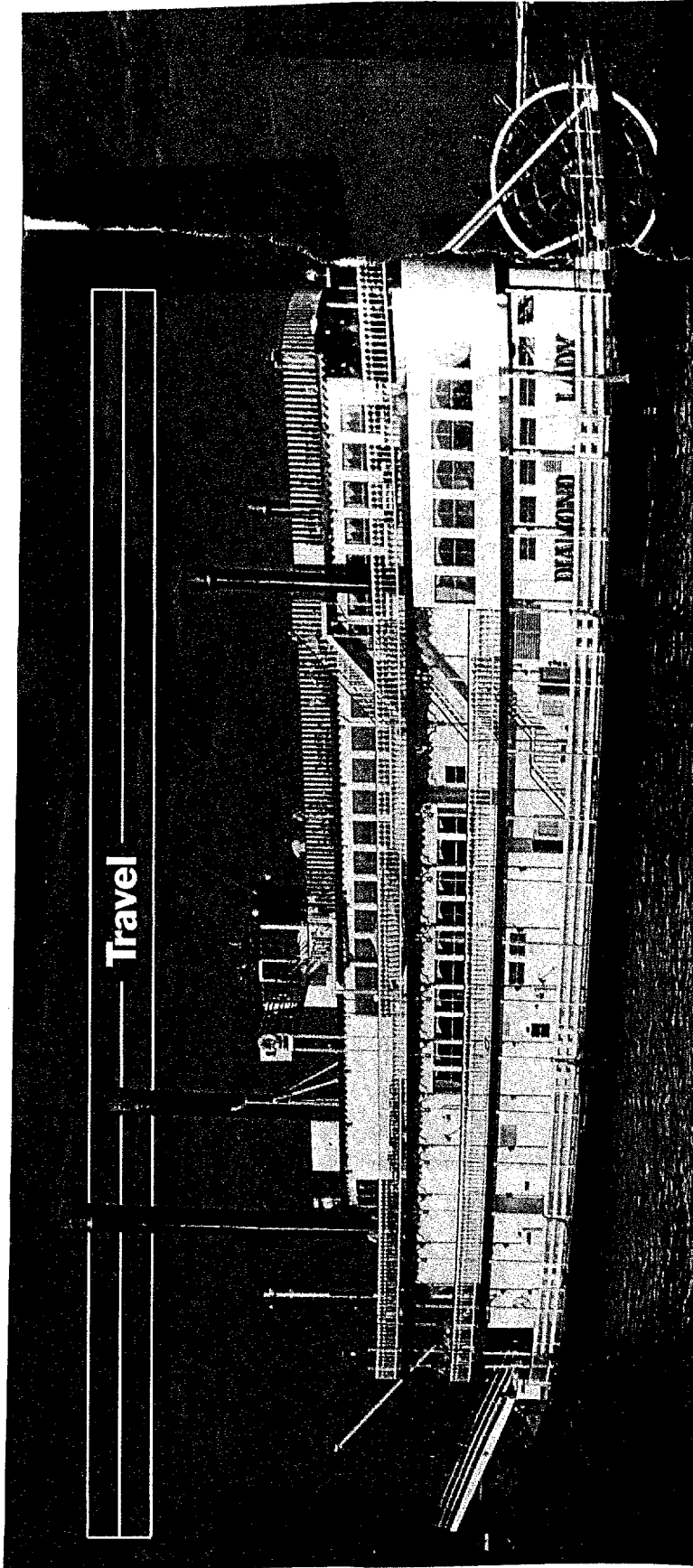
There is a blue-iciness present as well as angled features reminiscent of the facets of a crystal. This blueness shimmers like water but feels gem-like or stone. However, there is also the concept of water movement present.

There is a leaping movement reminiscent of an animal jumping over something. The color brown is very strong here. There is a slicing or cutting sound. Another object has a saw-tooth outline.





CPYRGHT



*analytical Value*

<i>ELEMENT</i>	<i>VALUE</i>
1. Boat (Ferry)	1
2. Paddle Wheel (Steam Powered)	1
3. Decks / Stacks	1
4. Water (River)	1

~~Conceptual~~ *Conceptual Value*

<i>ELEMENT</i>	<i>VALUE</i>
1. Object / Structure	1
2. Buoyancy	1
3. (Steam) Power	1
4. Water (River)	1
5. Conveyance	1

TASKING SHEET

SOURCE NO: 049

DATE: 7 APR 93

SUSPENSE: 8 APR 93

1200 HRS

1. PROJECT NUMBER: 93-191-P

2. METHOD/TECHNIQUE: Method of choice.

3. BACKGROUND: None

4. ESSENTIAL ELEMENTS OF INFORMATION: \_\_\_\_\_

----Describe the target.

----Provide sketches in support of your findings.

5. COMMENTS: \_\_\_\_\_

None.