

SG11

131316 Aug 86

PG6M

Ed

PI - sleep

028001

902224

Miss Touch

028001

902224



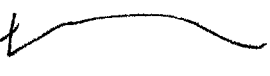
A curving over
solid

B —

S² brown
rough

028001

902224



A curving over
solid

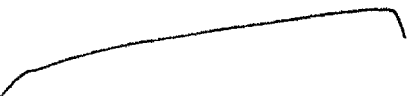
B structure

S² silver
smooth

bu giv

028001

902224

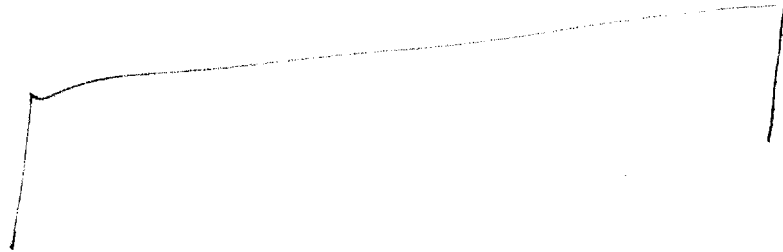
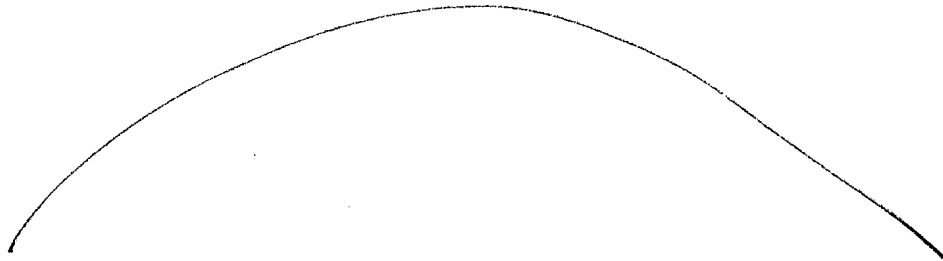


Avr
high
down
Blk
B structure

5² gray
rough
puffy
Cement by base
short
spiral
round

AE brush -
blk

Avr brush -
brun



S² D AE EI T I AL AIS

patterned

~~###~~

shiny

reflection

AOI brush -
like a
dish
antenna

smooth

separations

curved
rounding

AOI brush - misnomer
Confused between
inset + connect.
Copy out.

S^r D AE EI T I AL AS

gamy

streaked

low

rumbling sound

Am break -
like engine a
mechanical
rumbling

hissing

Am break -
like steam
scraping &
heat

music notes

S² D AI EI T I AOL A/s

Wisky

AOL brush -
also
industrial
factory
powder

AOL brush - Gudge
brushing with
fine powder
shubs, pipes
stretched
knit, etc.

On the ground something should be visible

S~ D AI EI T I AA A/S

= dry barren land
full hills
Hilly terrain

hot
dry

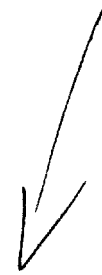
patches
many buildings
isolated

Ar. Bush
White
Sand

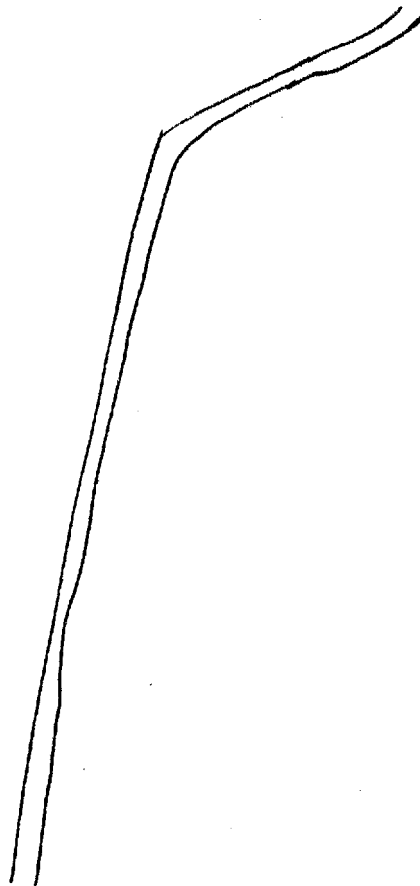
S² D AB ES T I AD AS

long narrow road
dirt

At Break - it is
uncomfortable.
Don't like
it.



rumbling sound



S² D AE EI T I AD- A/S

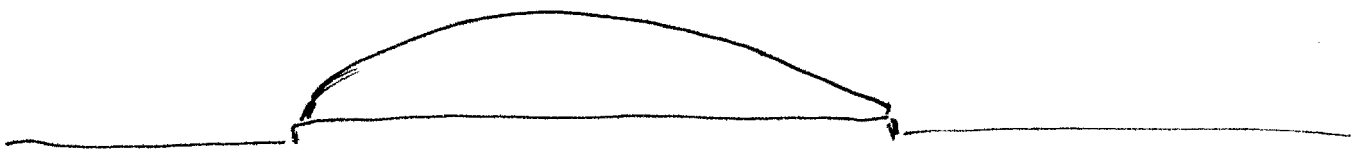
AD- brush -
trucks

hissing sound

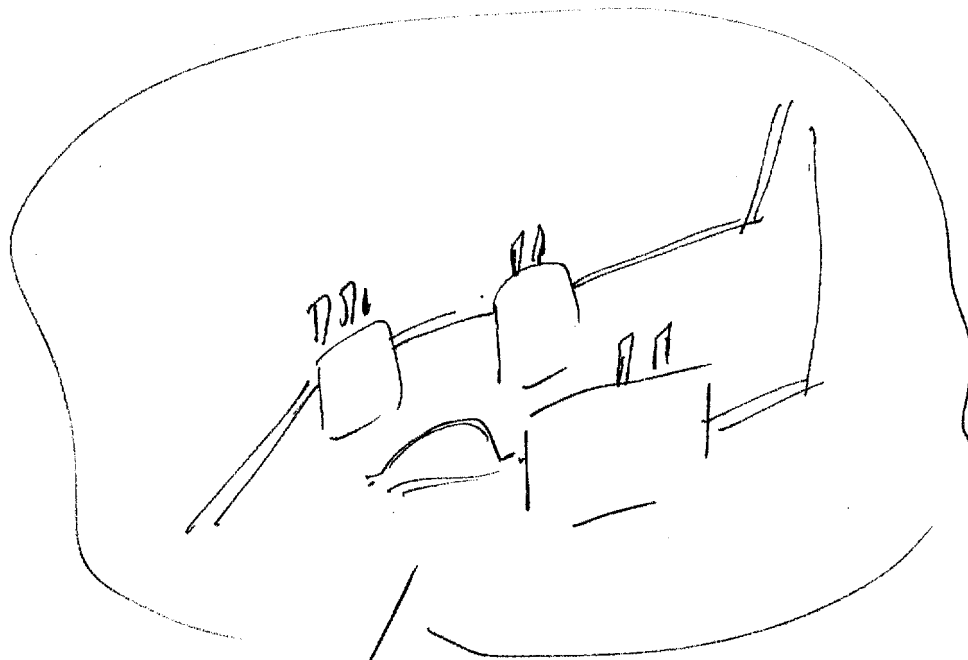
clanking

AD- brush - "primitives" of complex of
buildings, factory-type buildings
isolated area. Brown & tan
are predominant colors.

Trucks - sparse. More green.
like military vehicles.



Structure close to
ground. Shiny
smooth. opaque



← flat narrow, rather windy in some places.

Site is located in a dry parched area with tall hills or mountains in the background. There is a long, narrow, flat road leading to an isolated complex of buildings. There is an off-joint structure at the site that is smooth, curved, shiny and close to the ground. Other structures at the site are more conventional, i. e., regular buildings. There is a rumbling sound like heavy vehicles moving on the road. There is also a hissing sound like steam escaping.

End 2:01