

WORKING PAPER

Viewer: 01E
Date : 07 JUL 89
Target: Beacon Exercise

SUMMARY OF INFORMATION:

1. (S/SK/NF) Beacon was first perceived in an open area, near one large building which had some sort of overhang centered in the front (see sketch, page 4). A smaller, red brick building which has some sort of "stairstep" pattern is located nearby.
2. (S/SK/NF) The main site was characterized by a lot of curved patterns of bright colors, mostly orange, yellow and ochre. Throughout the session, the general feeling was that of stifling heat (as opposed to cool air conditioning). The only sounds were those of people and "clinks", like a cafeteria or restaurant.
3. (S/SK/NF) Dowsing produced impressions of the target being centrally located on the map. Trying to pinpoint within this area produced impressions in and around the PX/Post Office complex.

(2)

SZ
KOD
KOD
TALL
WID
LAW

ALL DARK
VLSUM: WAVE
STRIPSTEP
SHAPE

SIT

A: BOUND
TALL
POUN
REVER

B: STRUCTURE

A: FLAT
JAWON
TAND

D: LAW

SZ:
SOUND: BHOXHY "HEEEEEE"

SOUND: "JONKY" WHINING SOUND.

VLSUM:



3

SZ
ORANGE
YELLOW

VISUAL:



CONFUSION OF COLORS
COMPLEX COLOR PATTERNS.

VISUAL



BORACON SIDE

MISS MCK.

BORACON SIDE

MISS MCK

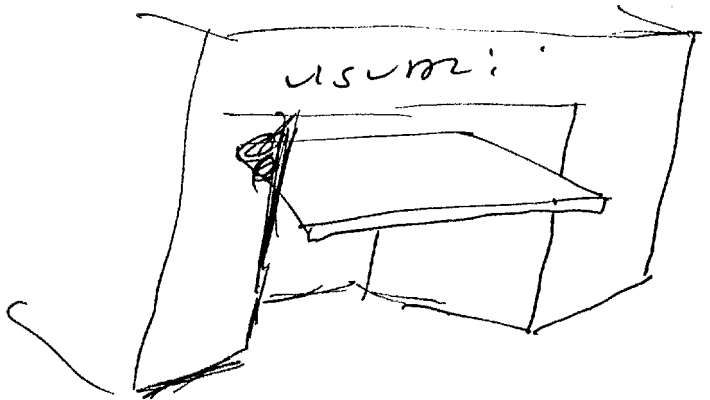
BORACON SIDE

A: KENNETH
FLYING
JUNE 4
HARD

D: ~~KENNETH~~

Bottom side

AK Kennedy
BACK



Bottom side

SZ:

CRANES
YELLOW

YELLOW OCTANS

BRIGHT COLORS

CONTRASTIVE COLORS

SWIRLS

PATTERNS.

INNOVATION.

AK MUK
THEATRO

(3)

BEACON SITE

CPON MORA

STRUCTURE DETACHED TROOP.

S2 STRUCTURE:
WHITE
DIRTY
TABLE
SQUAD

AL MUK

LT2, 1st Army,

BEACON SITE

AL MUK

BEACON SITE

AL MUK'S
JONKY
WARD
P: CAMP

AL MUK
PLAYGROUND

6

Fona

THUNDER
CONCEPT

CAR

WMM

CONCEPT

WMM/DMK

VISUAL:



PEOPLE SOUNDS
"CLINKS"

DMK
GOLF COURSE

DMK
GOLF COURSE
RESTAURANT.

TASTE: COLA

VISUAL: GOLF CLUBS IN A WRAPPING
CLOTH.

7

VISUAL: FIGURES

WAL MIC
PX,

SIR

HILLS
HILL

WAL MIC
WAL!

CAT-SONG SOUNDS,
PEOPLE SOUNDS.

SOUND AND 1857.

