

WEATHER : COLD

MTS : V/BEAUTIFUL

INDI : WITH DK BLUE COAT, RUST & GREY, LEATHER
[POSSL UNIFORM]

TST
(BLDG)

- BASEMENT IMPRESSION / UNDER GROUND ROOMS W/ WHITE STONE WALLS

BLDG

- "GIANT" WOOD DOORS / ^{OLD MEDIVAL (SP)} HEAVY IRON BOLTS THRU DOORS / WHITE STONE FRAME AROUND WINDOW [STARK WHITE - V/CONTR]
- 2D FLOOR - WINDOWS [STARK WHITE - VERY CONTRAST]

COURT YARD THRU DOORS
[BLDG MIGHT BE OLD WARE HOUSE]

ALLEY

- NARROW, COBBLE STONE, IMPRESSION OF LEATHER [FACTORY] ~~NEARBY~~ NEAR B
- V/OLD SELTION OF TOWN
- CROOKED
- LIGHT INDUSTRY [WAREHOUSES], ALL CONNECTED, VERY OLD
- V/NARROW ONLY LITTLE CARS.

CITY

- ROUND OUTLINE (OBLONG)
- OLD & NEW PARTS
- VALLEY ~~AREA~~ BORDERING MOUNTAINS
- "CROSS ROADS" TOWN

[SEE DRAWING 9 ② TRAFFIC CIRCLE
MAY BE BETWEEN RIVERS]

MAIN RD
(CITY)

- ^{NARROW} "BRIDGE ROAD" FROM "ESE", TURNS "SE" GOES ["EAST" THAN TURNS "NORTH"] [CROOKED ROAD] MAY BE JUNCTION SHOWN IN DRAWING ②]

OLD STYLE

CITY : • TRAFFIC CIRCLE - PARK IN CENTER
- TRAIN STATION [LOTS OF MODERN
ART FORMS]
- ACROSS FM. TRAIN STATION IS
LG "CATHEDRAL" [OLD ART FORM.
- STONEWORK.]

BACKING