

## Modified Pager System

A Motorola INSTINCT PLUS pager has 12 symbol LCD (with extra two in most right & left).

A 12-digit message can appear on the LCD when paged upon pushing of the big button (marked —).

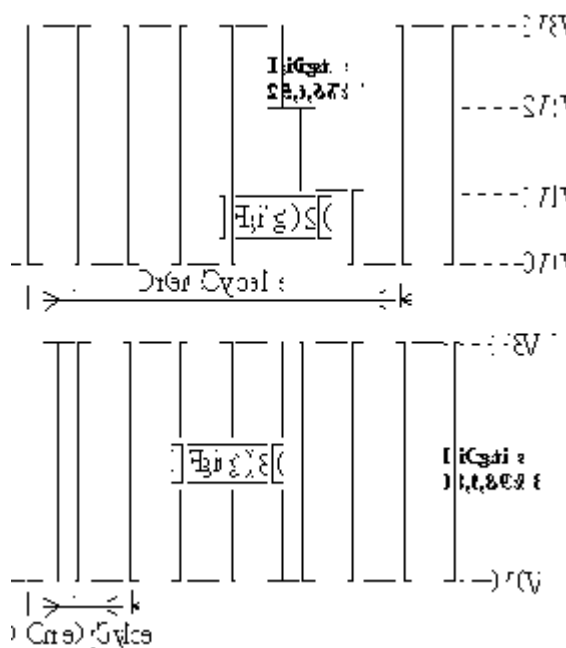
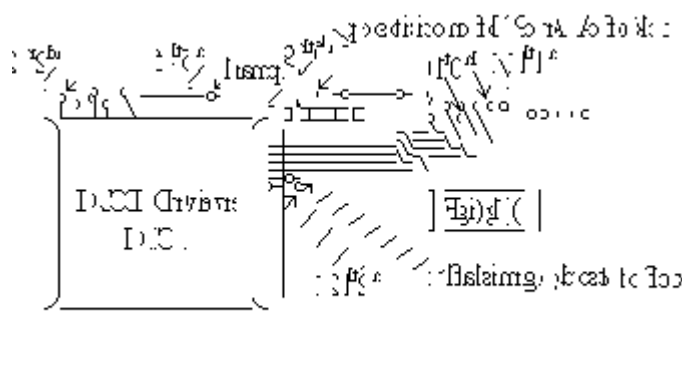
Six Digits of these (Number 2,5,9,10,11 & 12 from the left) can be detected from inside circuitry (refer to fig 1).

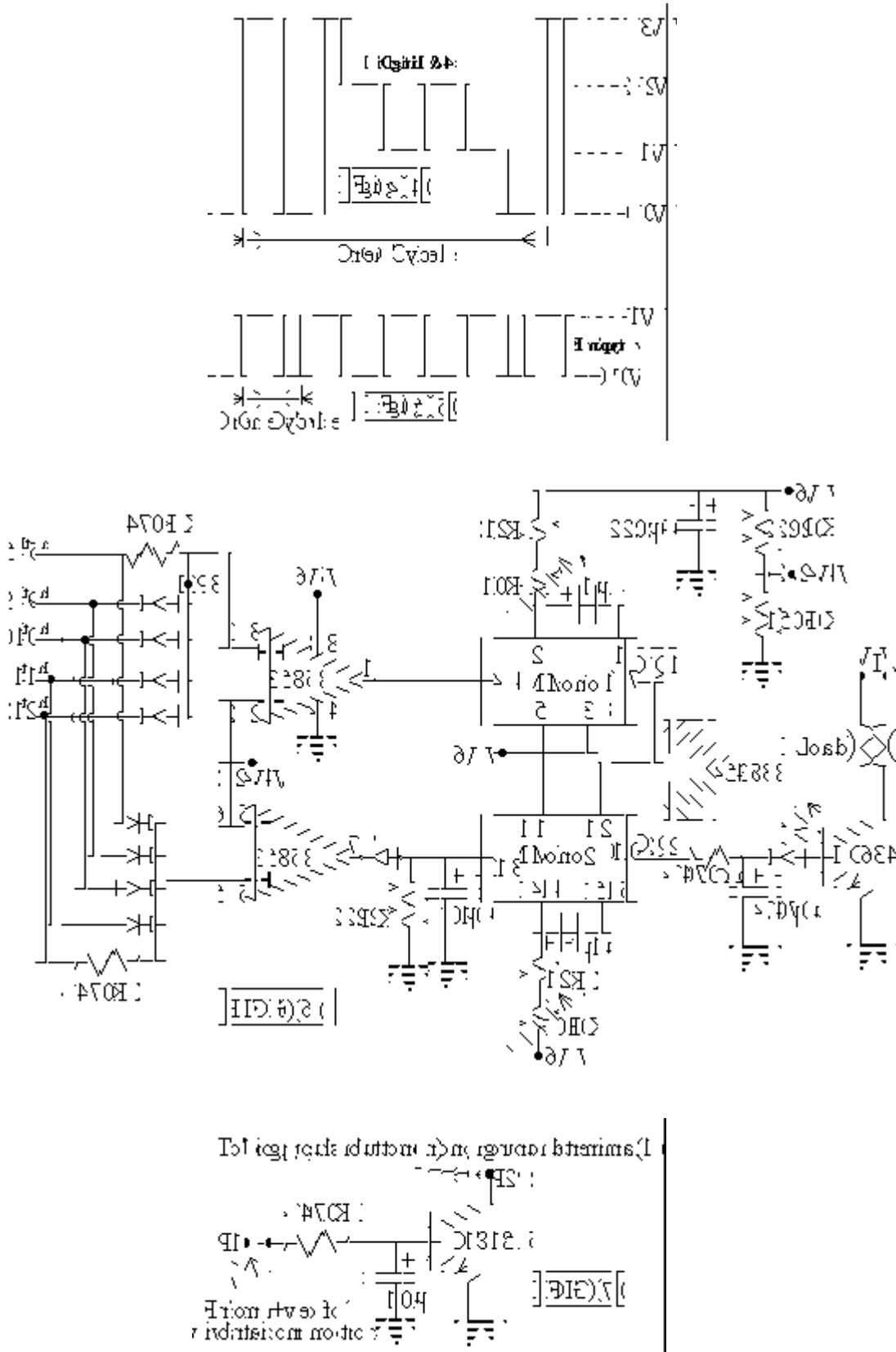
These have three different patterns of wave shape on the oscilloscope depending on which numeral is displayed; Fig. 2 shows the wave shape in case of Digit 2,5,6&7, Fig 3 shows that of Digit 0,8,9&3 and Fig 4 shows that of Digit 1&4.

The circuit in fig 6&7 is designed to detect a 12 digit message with digit 1 or 4 in the 2<sup>nd</sup>, 5<sup>th</sup>, 9<sup>th</sup>, 10<sup>th</sup>, 11<sup>th</sup>, 12<sup>th</sup>, positions (from left).

The possibility of such message in ordinary use is practically fairly low (especially for unknown pager).

A non-displayed digit (empty) at these positions gives the pattern shown in fig 5.

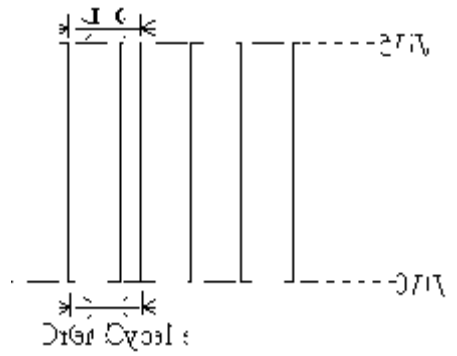




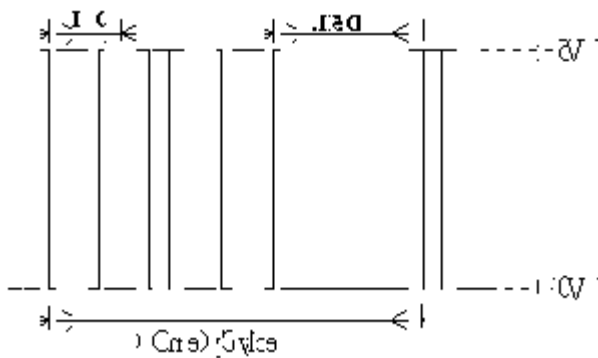
**Circuit Analysis:**

- A new AAA alkaline battery is put and silent mode (Vibrating mode) is chosen.
- Any incoming page will put P1 high then after a very short time P2 is grounded so the motor is off then also C1815 and 1PAGE is displayed on LCD.

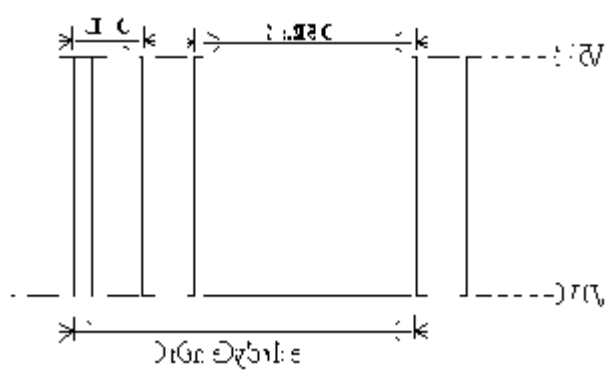
- After 2 minutes the vibration motor is activated again and the paged Number is displayed prior to grounding P2.
- Only a 12-Digit page will put 13 high making Mono 2 ready for triggering.
- If any of the Digits (5<sup>th</sup>, 9<sup>th</sup>, 10<sup>th</sup>, 11<sup>th</sup>, & 12<sup>th</sup>) is either 0,8,9 or 3 wave form at 1(358) will be as follows;



-If they are not 0,8,9 or 3 but any of them either 2,5,6 or 7 then the waveform is as follows ;



-If they are all either 1 or 4 then we get ;



- Only the last wave form will give +ve going pulses at Q1 of the retriggerable Mono1 if we choose a trigger pulse duration of slightly more than 2D by adjusting the 10KΩ potentiometer (upper)
- These pulses will trigger Mono2 putting D634 and the load ON.
- The lower 10KΩ potentiometer is adjusted to give trigger pulse duration just enough to retrigger Mono2 by the pulses coming from Mono1 (slightly more than 3D).

-Why  $470\mu\text{F}$  &  $470\Omega$  delay is used at the output stage?

-Answer:

Assume that a 12-digit non-correct page was received then after 2 minutes, 13 goes high but Mono2 is not triggered because Q1 is kept low. But after 12 seconds more when the display is changed; 1 or 4 digit was displayed in 5<sup>th</sup> or 9<sup>th</sup> position (usually 10<sup>th</sup>, 11<sup>th</sup>, & 12<sup>th</sup> are empty) and the other positions were empty then Mono2 will be triggered because 13 will stay high for a moment during which few pulses at 12 can trigger Mono2; putting Q2 high for a moment.  $470\mu\text{F}$  &  $470\Omega$  is then to eliminate the effect of such pulses.

**How to adjust the variables without using oscilloscope:**

1. Cut at P3 so that only the 5<sup>th</sup> is inputted to 3 (358).
2. Connect 13 (4538) to VB.
3. Put lower & Upper Variable  $10\text{K}\Omega$  to max.
4. Put the digit left to the flashing points to be 2 by adjusting the time (this will be at the 5<sup>th</sup> position).
5. Connect the freq. Meter to 7 (4538); the reading is zero.
6. Reduce upper  $10\text{K}\Omega$  to just get a reading on the Meter then measure the resistance (of  $10\text{K}\Omega$ ) at this position.
7. Put the upper  $10\text{K}\Omega$  to max and the digit left to the flashing points to be 1.
8. Repeat step 5&6.
9. Put the upper  $10\text{K}\Omega$  to be the average of the two readings.
10. Put the digit left to the flashing points to be 1 by adjusting the time
11. Connect the freq. Meter to 9(4538); the reading is zero.
12. Reduce lower  $10\text{K}\Omega$  to just get a reading on the Meter.
13. Put the lower  $10\text{K}\Omega$  to be slightly more then that on step 11 ( $0.5\text{K}\Omega$  more).

Both Variables now are adjusted